

A Theoretically-Principled Sparse, Connected, and Rigid Graph Representation of Molecules

Shih-Hsin Wang
University of Utah

shwang@math.utah.edu

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Shih-Hsin Wang^{*1}



Yuhao Huang^{*1}



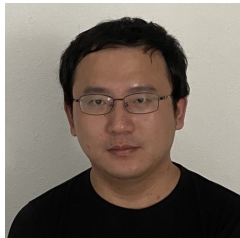
Justin Baker²



Yuan-En Sun³



Qi Tang⁴



Bao Wang¹

¹ Department of Mathematics and Scientific Computing and Imaging (SCI) Institute, University of Utah

² Department of Mathematics, UCLA

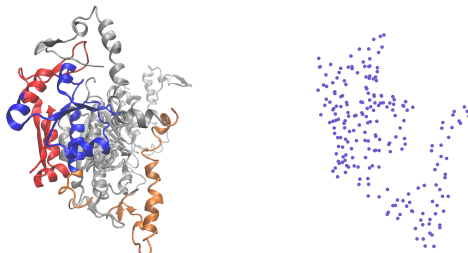
³ Department of Biochemistry, University of Utah

⁴ School of Computational Science and Engineering, Georgia Tech

Motivation: Why Graph Structure Matters

1 Introduction

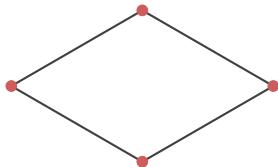
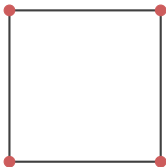
- Molecules as 3D point clouds
- Need graph structure to apply GNNs
- Geometric graph's properties → GNN's performance



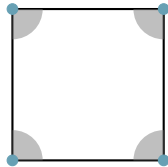
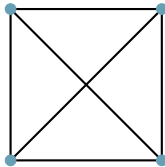
What Makes a Good Geometric Graph?

1 Introduction

- **Sparsity:** # of edges $\downarrow \Rightarrow$ computational efficiency $\uparrow$
- **Connectedness:** ensures message passing across all nodes
- **Rigidity:** uniquely determine 3D geometry



Non-rigid graphs

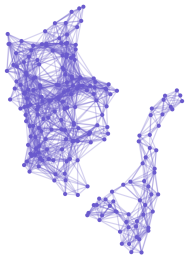


Rigid graphs

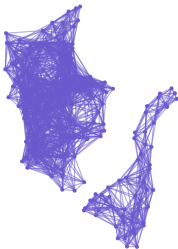
Limitations of Existing Graph Constructions

1 Introduction

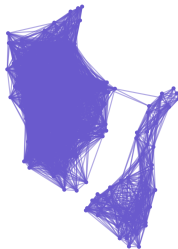
- **No method satisfies sparsity, connectedness, and rigidity simultaneously.**
- Take **radial cutoff graph** as an example:
 - *Small cutoff* → sparse but disconnected
 - *Large cutoff* → connected but dense



Cutoff = 8



Cutoff = 12

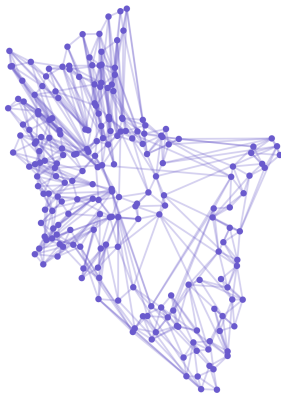


Cutoff = 16

Our Goals

1 Introduction

- Build graphs that are: **Sparse, Connected, Rigid**
- **No hyperparameter** tuning
- Theoretical guarantees for GNN performance

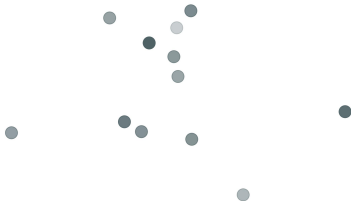


SCHull (Ours)

Our Solution: Spherical Convex Hull (SCHull)

2 Methods

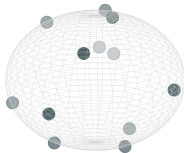
- **Step 1:** Center the point cloud and project each point onto the unit sphere.



Our Solution: Spherical Convex Hull (SCHull)

2 Methods

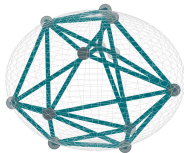
- **Step 2:** Build the convex hull of projected points.



Our Solution: Spherical Convex Hull (SCHull)

2 Methods

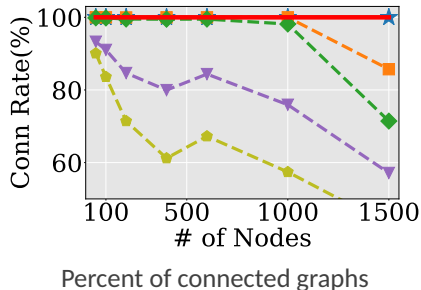
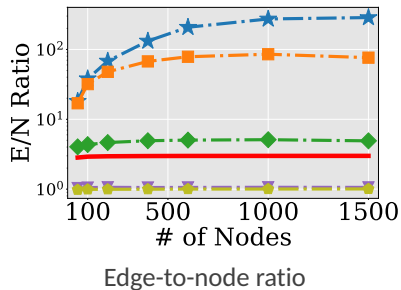
- **Step 3:** Convex hull's edges define the graph's connections.



Why It Works

2 Methods

- **Hyperparameter-Free:** No tuning required.
- **Sparsity & Connectedness:** Convex hull gives a connected graph with $\#Edges < 3 \cdot \#Nodes$.



Why It Works

2 Methods

- **Rigidity:** Geometry is restored via:
 - Edges: edge length & dihedral angle (from convex hull)
 - Nodes: distance to center
- **Theoretical Guarantee:** with mild assumptions,

1-layer GNN can distinguish SCHull graphs of any two point clouds up to rigid motion.

	1 Layer	2 Layers	# Edges / # Nodes	# Components
Radius Graph ($r = 1.8$) w/ d_{ij}	50.0 ± 0.0	50.0 ± 0.0	1.0	(1, 2)
Radius Graph ($r = 2.5$) w/ d_{ij}	50.0 ± 0.0	51.0 ± 3.0	3.0	1
Radius Graph ($r = 3.0$) w/ d_{ij}	60.5 ± 11.1	57.2 ± 9.1	5.0	1
Complete Graph w/ d_{ij}	$59.0 \pm 6.6.0$	50.0 ± 0.0	6.5	1
SCHull w/ d_{ij}	100.0 ± 0.0	100.0 ± 0.0	2.57	1
SCHull w/ d_{ij} and τ_{ij}	100.0 ± 0.0	100.0 ± 0.0	2.57	1

Table: Comparison of GNN performance (Unit:%) on distinguishing 14-point symmetric point clouds.

Numerical Results: MD17

3 Experiments

Molecule	DimeNet	DimeNet+SCHull	SphereNet	SphereNet+SCHull	LEFTNet	LEFTNet+SCHull
Aspirin	0.499	0.427 $\pm$.004	0.430	0.387 $\pm$.005	0.281	0.240 $\pm$.005
Benzene	0.187	0.157 $\pm$.006	0.178	0.155 $\pm$.004	0.147	0.098 $\pm$.002
Ethanol	0.230	0.198 $\pm$.003	0.208	0.181 $\pm$.003	0.138	0.109 $\pm$.002
Malonaldehyde	0.383	0.334 $\pm$.003	0.340	0.298 $\pm$.003	0.205	0.151 $\pm$.002
Naphthalene	0.215	0.178 $\pm$.002	0.178	0.144 $\pm$.002	0.074	0.058 $\pm$.001
Toluene	0.210	0.169 $\pm$.002	0.155	0.129 $\pm$.002	0.083	0.076 $\pm$.001
Uracil	0.301	0.288 $\pm$.002	0.267	0.242 $\pm$.003	0.117	0.095 $\pm$.001
Training Time/Epoch(s)	43 $\pm$ 0.9	50 $\pm$ 0.8	51 $\pm$ 1.0	62 $\pm$ 1.5	24 $\pm$ 0.5	28 $\pm$ 0.5

Table: Test MAEs of MD17 dataset vector-valued properties prediction.

Numerical Results: Fold & React

3 Experiments

Method	React	Avg. Time	Fold				Avg. Time
			Fold	Super	Family	Avg.	
GCN [5]	67.3		16.8	21.3	82.8	40.3	-
IEConv [3]	87.2	-	45.0	69.7	98.9	71.2	-
DWNN [6]	76.7	-	31.8	37.8	85.2	51.5	-
GearNet [9]	79.4	-	28.4	42.6	95.3	55.4	-
HoloProt [7]	78.9	-	-	-	-	-	-
MACE [1]	-	-	23.7 $\pm$ 0.5	21.4 $\pm$ 0.5	60.2 $\pm$ 0.2	35.1	114 $\pm$ 0.5
MACE+SCHull	-	-	27.0 $\pm$ 0.6	23.1 $\pm$ 0.5	65.0 $\pm$ 0.2	38.4	135 $\pm$ 0.5
SEGNN [2]	-	-	28.8 $\pm$ 0.6	30.3 $\pm$ 0.6	77.1 $\pm$ 0.3	45.4	121 $\pm$ 0.7
SEGNN+SCHull	-	-	32.0 $\pm$ 0.4	36.8 $\pm$ 0.7	86.9 $\pm$ 0.3	51.9	152 $\pm$ 0.5
GVP-GNN [4]	65.5	320 $\pm$ 5	16.0	22.5	83.8	40.8	106.3 $\pm$ 0.5
GVP-GNN + SCHull	77.1 $\pm$ 0.5	345 $\pm$ 5	24.5 $\pm$ 0.3	27.1 $\pm$ 0.2	88.6 $\pm$ 0.3	46.7	111.5 $\pm$ 0.5
ProNet-Amino-Acid [8]	86.0	210 $\pm$ 5	51.5	69.9	99.0	73.5	70.5 $\pm$ 0.5
ProNet-Amino Acid+SCHull	87.9 $\pm$ 0.3	221 $\pm$ 6	55.2 $\pm$ 0.2	73.9 $\pm$ 0.2	99.1 $\pm$ 0.1	76.1	73.8 $\pm$ 0.5
ProNet-Backbone [8]	86.4	213 $\pm$ 5	52.7	70.3	99.3	74.1	71.4 $\pm$ 0.8
ProNet-Backbone+SCHull	88.1$\pm$0.3	230 $\pm$ 5	56.1$\pm$0.3	74.6$\pm$0.2	99.4$\pm$0.1	76.7	75.8 $\pm$ 0.5

Table: Accuracy (%) on protein fold and enzyme reaction classification tasks. Ave. Time denotes the average time per training epoch. The top results are in boldface. SCHull consistently improves baseline models.

Numerical Results: LBA

3 Experiments

Method	LBA				Avg. Time
	RMSE↓	Pearson↑	Spearman↑	Kendall↑	
IEConv [3]	1.554	0.414	0.428	-	-
HoloProt-Full Surface [7]	1.464	0.509	0.500	-	-
HoloProt-Superpixel [7]	1.491	0.491	0.482	-	-
GVP-GNN [4]	1.529 ± 0.001	0.441 ± 0.001	0.432 ± 0.002	0.301 ± 0.002	48.6 ± 0.6
GVP-GNN + SCHull	1.401 ± 0.001	0.475 ± 0.001	0.459 ± 0.001	0.335 ± 0.002	53.6 ± 0.6
ProNet-Amino-Acid [8]	1.455	0.536	0.526	0.465 ± 0.001	31.7 ± 0.5
ProNet-Amino Acid+SCHull	1.355 ± 0.002	0.556 ± 0.001	0.568 ± 0.001	0.512 ± 0.001	33.9 ± 0.5
ProNet-Backbone [8]	1.458	0.546	0.550	0.481 ± 0.001	32.1 ± 0.5
ProNet-Backbone+SCHull	1.321 ± 0.002	0.581 ± 0.001	0.578 ± 0.1	0.535 ± 0.001	34.4 ± 0.5

Table: RMSE/Pearson Correlation/Spearman Correlation/Kendall Correlation on the LBA Test Dataset. Ave. Time refers to the average running time of one epoch in model training.

When to Use SCHull

4 Discussion

- **Struggling to balance sparsity, connectedness, and rigidity?**
SCHull provides a principled solution — no hyperparameters needed.
- **How to apply SCHull:**
 - **Replace:** Use SCHull alone.
 - **Augment:** Combine with domain-specific (sparse) graphs.
- **Beyond Molecules:** Plug SCHull into any 3D graph learning pipeline — minimal cost, broad utility.
- **Takeaway:**
A lightweight, geometry-aware graph — usable with or without existing graphs.

Use Cases: Where SCHull Helps

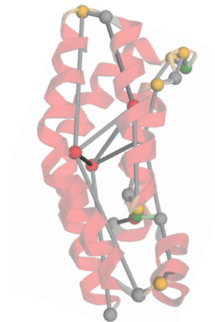
4 Discussion

- **Fragment-based Pipelines**

- *Issue:* Fragmentation causes variable distances between nodes.
- *SCHull:* Builds edges without global thresholds.

- **LLM-based Models**

- *Issue:* LLMs lack inductive bias for 3D geometry.
- *SCHull:* Provides lightweight, geometry-aware graphs.



Fragmentation Graph
Fragments as nodes

Empirical Evidence: React & LBA

4 Discussion

Method	Acc.	Ave.Time
GVP-GNN	65.5	320
ProNet-Backbone	86.4	213
Fragment + SCHull	87.2	116
Fragment + SCHull + Mamba	88.4	157

Table: Accuracy (%) on enzyme reaction classification tasks. Ave. Time denotes the average time per training epoch.

Method	RMSE (↓)	Pearson (↑)	Spearman (↑)	Ave.Time (↓)
GVP-GNN	1.529	0.441	0.432	49
ProNet-Backbone	1.458	0.546	0.550	32
Fragment + SCHull	1.435	0.579	0.591	24
Fragment + SCHull + Mamba	1.399	0.614	0.610	29

Table: RMSE/Pearson Correlation/Spearman Correlation on the LBA Test Dataset.

Summary & Code Access

4 Discussion

- **SCHull Graph Construction:**

- Sparse, connected, and rigid.
- Hyperparameter-free and theoretically principled.
- Consistently strong across both synthetic and real-world tasks.

- **Resources:**

- **Code, paper, and slides** available online.
- Scan the QR code or visit my website to try it out.



References

5 References



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